MVP FAQs

Updated; Originally by Kyra Balenzano, Lisanne de Groot

What does MVP even mean?

- MVP = Minimum Viable Project
- Achieving MVP means you have an entirely **functional** project, save for a few minor bugs
  - What are "minor bugs"? Something a user would not experience if interacting with the project with basic/ideal behavior.
  - User interface should exist but does NOT need to be beautiful

What does MVP get me?

- Achieving MVP ensures you an 80 on your Term Project!
- Also, it allows you to use any previously disallowed modules.
  - (without a required tech demo!)

What if I want to go beyond MVP? (i.e. get >80)

A non-exhaustive list of ideas:

- Add more features that are valuable additions to the user experience
- Implement current features from scratch instead of from online code/module calls
- Further improve UI

My mentor told me everything I need to achieve MVP, but it seems arbitrary to me. How is MVP determined?

Each feature that makes up MVP is determined using the following criteria:

If that feature was not included in the project, would said project still be a) a complete experience b) have some elements of core complexity?

The End!

Still have questions?

Do not hesitate to contact your mentor; they are here to help! :)